**User Modifies a Character**

1. **Use Case**: User Modifies a Character
2. **Goal in Context**: Users would want to keep track of which event chests they opened for which character.
3. **Primary Actors**: Material farmers, Equipment farmers
4. **Supporting Actors**: None
5. **Success Scenario**:
   * User navigates to the character page.
   * User selects the “modify” option.
   * User makes modifications to name, level, race, or profession.
   * User uploads a new picture.
   * User confirms modifications and submits.
   * User is notified of successful submission.